

Warm Up

What would the Method Declaration look like for these?

Just write the first line with its parameters and such.

- 1) Write a method `drawSteps` that takes a Graphics object as a parameter and draws the following image...
- 2) Write a method called `printTriangleType` that accepts three integer arguments representing the lengths of the sides of a triangle and prints what type of triangle it is.
- 3) Write a method named `season` that takes two integers as parameters representing a month and day and that returns a `String` indicating the season for that month and day.
- 4) Write a method called `printStrings` that accepts a `String` and a number of repetitions as parameters and prints that `String` the given number of times.
- 5) Write a method called `wordCount` that accepts a `String` as its parameter and returns the number of words in the `String`.