



Sorting a List of your Objects: **Comparable Interface and its compareTo method**

Subset of the Supplement Lesson slides from: [Building Java Programs](#), Chapter 10.2
by Stuart Reges and Marty Stepp (<http://www.buildingjavaprograms.com/>) & thanks to Ms Martin.

Sorting Lists

- Collections.sort(List<T> list)
 - A static method in the Collections class
 - Can sort any kind of list
 - MUST pass in a variable of type List (like an ArrayList or others)
- But how does it know how to order those elements?
- The List's element type (an Object) must implement the **Comparable interface** ... with the **compareTo** method

```
public interface Comparable {  
    public int compareTo(Object obj);  
}
```

The compareTo method

The standard way for a Java class to define a comparison function for its objects is to define a `compareTo` method.

```
    this.compareTo(object parameter_name)
```

- Compares `this` with the parameter
 - returns negative number if `this` is less than parameter
 - returns zero if they are equal
 - returns positive number if `this` is greater than parameter

Example: in the `String` class, there is a method:

```
public int compareTo(String other)
```

- A call of `A.compareTo(B)` will return:
 - a value `< 0` if **A** comes "before" **B** in the ordering,
 - a value `> 0` if **A** comes "after" **B** in the ordering,
 - or `0` if **A** and **B** are considered "equal" in the ordering.

Using compareTo

- `compareTo` can be used as a test in an `if` statement.

```
String a = "alice";  
String b = "bob";  
if (a.compareTo(b) < 0) { // true  
    ...  
}
```

Primitives	Objects
<code>if (a < b) { ...</code>	<code>if (a.compareTo(b) < 0) { ...</code>
<code>if (a <= b) { ...</code>	<code>if (a.compareTo(b) <= 0) { ...</code>
<code>if (a == b) { ...</code>	<code>if (a.compareTo(b) == 0) { ...</code>
<code>if (a != b) { ...</code>	<code>if (a.compareTo(b) != 0) { ...</code>
<code>if (a >= b) { ...</code>	<code>if (a.compareTo(b) >= 0) { ...</code>
<code>if (a > b) { ...</code>	<code>if (a.compareTo(b) > 0) { ...</code>

Comparable (10.2)

```
public interface Comparable<E> {  
    public int compareTo(E other);  
}
```

- A class can implement the `Comparable` interface to define a natural ordering function for its objects.
- A call to your `compareTo` method should return:
 - a value < 0 if the `other` object comes "before" this one,
 - a value > 0 if the `other` object comes "after" this one,
 - or 0 if the `other` object is considered "equal" to this.
- If you want multiple orderings, use a `Comparator` instead (see Ch. 13.1)

Comparable template

```
public class name implements Comparable<name> {  
    ...  
    public int compareTo(name other) {  
        ...  
    }  
}
```

Comparable example

```
public class Point implements Comparable<Point> {
    private int x;
    private int y;
    ...

    // sort by x and break ties by y
    public int compareTo(Point other) {
        if (x < other.x) {
            return -1;
        } else if (x > other.x) {
            return 1;
        } else if (y < other.y) {
            return -1;    // same x, smaller y
        } else if (y > other.y) {
            return 1;    // same x, larger y
        } else {
            return 0;    // same x and same y
        }
    }
}
```

compareTo tricks

- *subtraction trick* - Subtracting related numeric values produces the right result for what you want `compareTo` to return:

```
// sort by x and break ties by y
public int compareTo(Point other) {
    if (x != other.x) {
        return x - other.x;    // different x
    } else {
        return y - other.y;    // same x; compare y
    }
}
```

– The idea:

- if $x > other.x$, then $x - other.x > 0$
- if $x < other.x$, then $x - other.x < 0$
- if $x == other.x$, then $x - other.x == 0$

– NOTE: This trick doesn't work for `doubles` (but see `Math.signum`)

compareTo tricks 2

- *delegation trick* - If your object's fields are comparable (such as strings), use their `compareTo` results to help you:

```
// sort by employee name, e.g. "Jim" < "Susan"
public int compareTo(Employee other) {
    return name.compareTo(other.getName());
}
```

- *toString trick* - If your object's `toString` representation is related to the ordering, use that to help you:

```
// sort by date, e.g. "09/19" > "04/01"
public int compareTo(Date other) {
    return toString().compareTo(other.toString());
}
```