

## **Our Classroom Standards:**

Projects in Computer Science, Fall 2011, Period: 4

### **What do they mean to us?**

**Respect:** respect and encourage fellow students, yourself, and the teacher, allowing us to benefit from all our contributions.

- Don't change someone else's code without asking
- Don't interrupt people
- Respect other people's assistance

**Safety:** always act safely, follow safety procedures, and help others to act the safest; the limb you save may be your own.

- Don't abuse the equipment
- If you are frustrated, take a walk
- Keep redundant backups

**Learning:** participate in the learning process by listening to, suggesting and trying out new ideas.

- Provide constructive criticism
- Be open to new ideas

**Teamwork:** assist other by sharing your skills cooperatively to help everyone succeed.

- If you can assist someone, offer help
- Ask for help
- Commit every night
- Listen to everyone's ideas before proceeding
- Document your code well